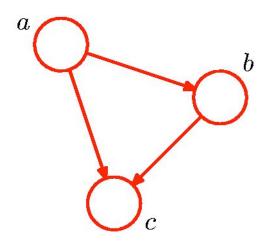


### Bayesian Networks

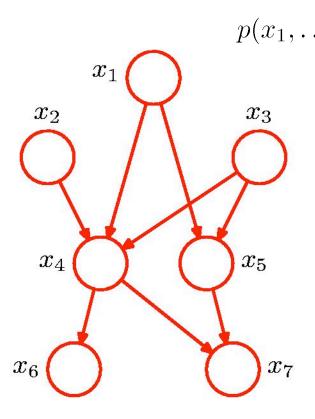
#### Directed Acyclic Graph (DAG)



$$p(a,b,c) = p(c|a,b)p(a,b) = p(c|a,b)p(b|a)p(a)$$

$$p(x_1, \dots, x_K) = p(x_K | x_1, \dots, x_{K-1}) \dots p(x_2 | x_1) p(x_1)$$

### Bayesian Networks

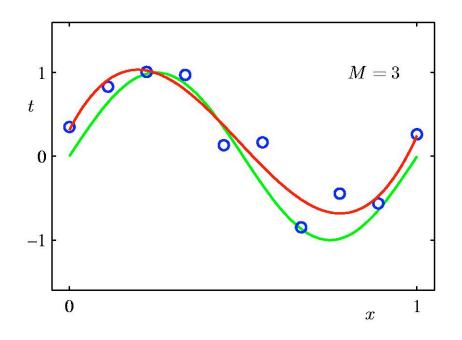


$$p(x_1, ..., x_7) = p(x_1)p(x_2)p(x_3)p(x_4|x_1, x_2, x_3)$$
$$p(x_5|x_1, x_3)p(x_6|x_4)p(x_7|x_4, x_5)$$

#### **General Factorization**

$$p(\mathbf{x}) = \prod_{k=1}^{K} p(x_k | \mathbf{pa}_k)$$

# Bayesian Curve Fitting (1)



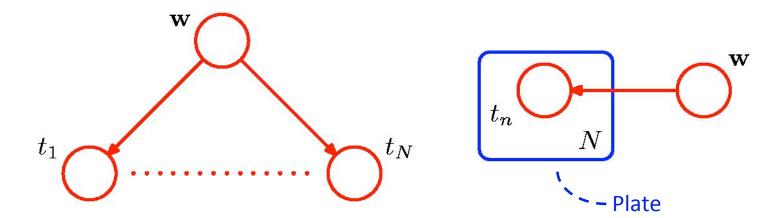
#### Polynomial

$$y(x, \mathbf{w}) = \sum_{j=0}^{M} w_j x^j$$

$$p(\mathbf{t}, \mathbf{w}) = p(\mathbf{w}) \prod_{n=1}^{N} p(t_n | y(\mathbf{w}, x_n))$$

# Bayesian Curve Fitting (2)

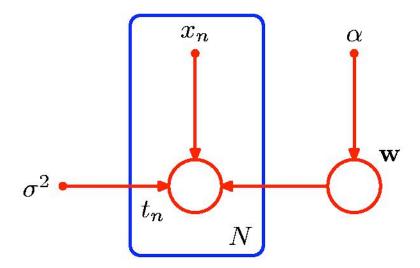
$$p(\mathbf{t}, \mathbf{w}) = p(\mathbf{w}) \prod_{n=1}^{N} p(t_n | y(\mathbf{w}, x_n))$$



### Bayesian Curve Fitting (3)

#### Input variables and explicit hyperparameters

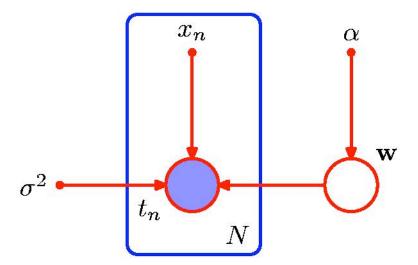
$$p(\mathbf{t}, \mathbf{w} | \mathbf{x}, \alpha, \sigma^2) = p(\mathbf{w} | \alpha) \prod_{n=1}^{N} p(t_n | \mathbf{w}, x_n, \sigma^2).$$



# Bayesian Curve Fitting—Learning

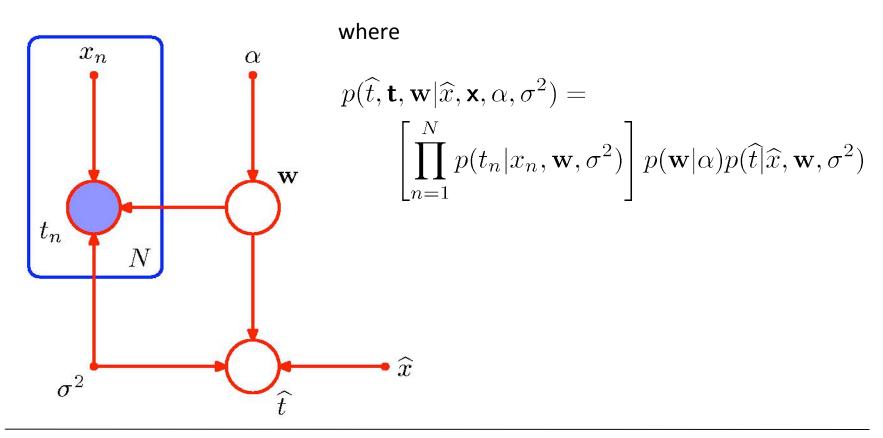
#### Condition on data

$$p(\mathbf{w}|\mathbf{t}) \propto p(\mathbf{w}) \prod_{n=1}^{N} p(t_n|\mathbf{w})$$



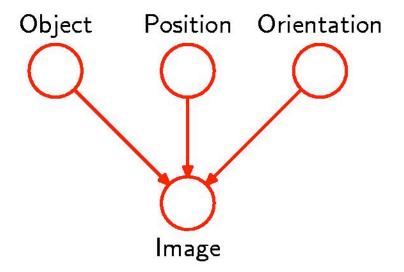
## Bayesian Curve Fitting—Prediction

Predictive distribution:  $p(\widehat{t}|\widehat{x}, \mathbf{x}, \mathbf{t}, \alpha, \sigma^2) \propto \int p(\widehat{t}, \mathbf{t}, \mathbf{w}|\widehat{x}, \mathbf{x}, \alpha, \sigma^2) d\mathbf{w}$ 



#### **Generative Models**

#### Causal process for generating images



## Discrete Variables (1)

General joint distribution: K <sup>2</sup> { 1 parameters



$$p(\mathbf{x}_1, \mathbf{x}_2 | \boldsymbol{\mu}) = \prod_{k=1}^K \prod_{l=1}^K \mu_{kl}^{x_{1k} x_{2l}}$$

Independent joint distribution: 2(K { 1) parameters

$$\mathbf{x}_1$$

$$\mathbf{x}_2$$

$$\hat{p}(\mathbf{x}_1, \mathbf{x}_2 | \boldsymbol{\mu}) = \prod_{k=1}^{K} \mu_{1k}^{x_{1k}} \prod_{l=1}^{K} \mu_{2l}^{x_{2l}}$$

# Discrete Variables (2)

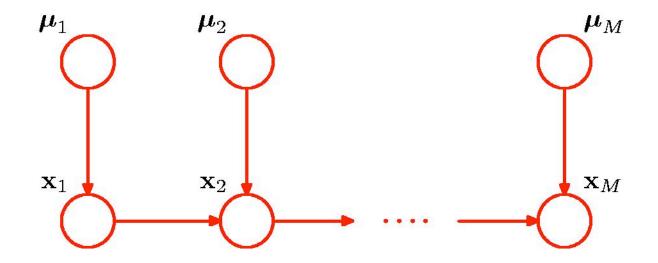
General joint distribution over M variables:  $K^{M}$  { 1 parameters

M -node Markov chain:  $K \{ 1 + (M \{ 1) | K(K \{ 1) \}) \}$ 



# Discrete Variables: Bayesian Parameters

(1)

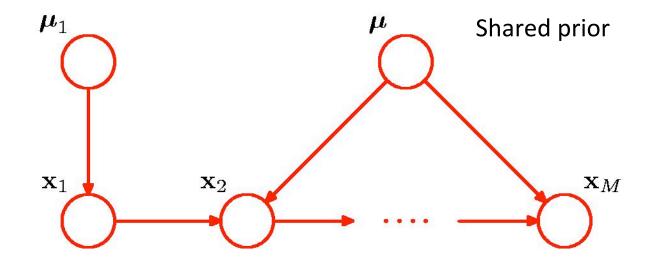


$$p(\{\mathbf{x}_m, \boldsymbol{\mu}_m\}) = p(\mathbf{x}_1 | \boldsymbol{\mu}_1) p(\boldsymbol{\mu}_1) \prod_{m=2}^{M} p(\mathbf{x}_m | \mathbf{x}_{m-1}, \boldsymbol{\mu}_m) p(\boldsymbol{\mu}_m)$$

$$p(\boldsymbol{\mu}_m) = \operatorname{Dir}(\boldsymbol{\mu}_m | \boldsymbol{\alpha}_m)$$

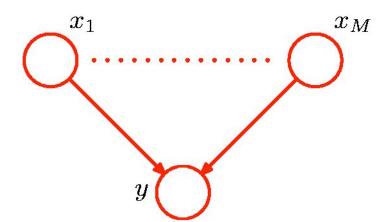
#### Discrete Variables: Bayesian Parameters

(2)



$$p(\{\mathbf{x}_m\}, \boldsymbol{\mu}_1, \boldsymbol{\mu}) = p(\mathbf{x}_1 | \boldsymbol{\mu}_1) p(\boldsymbol{\mu}_1) \prod_{m=2}^{M} p(\mathbf{x}_m | \mathbf{x}_{m-1}, \boldsymbol{\mu}) p(\boldsymbol{\mu})$$

#### Parameterized Conditional Distributions



If  $x_1,\ldots,x_M$  are discrete, K-state variables,  $p(y=1|x_1,\ldots,x_M)$  in general has  $O(K^M)$  parameters.

The parameterized form

$$p(y = 1|x_1, \dots, x_M) = \sigma\left(w_0 + \sum_{i=1}^M w_i x_i\right) = \sigma(\mathbf{w}^T \mathbf{x})$$

requires only M + 1 parameters

#### Linear-Gaussian Models

#### **Directed Graph**

$$p(x_i|pa_i) = \mathcal{N}\left(x_i \left| \sum_{j \in pa_i} w_{ij} x_j + b_i, v_i \right)\right)$$

Each node is Gaussian, the mean is a linear function of the parents.

#### **Vector-valued Gaussian Nodes**

$$p(\mathbf{x}_i|\mathrm{pa}_i) = \mathcal{N}\left(\mathbf{x}_i \left| \sum_{j \in \mathrm{pa}_i} \mathbf{W}_{ij} \mathbf{x}_j + \mathbf{b}_i, \mathbf{\Sigma}_i \right.\right)$$

### Conditional Independence

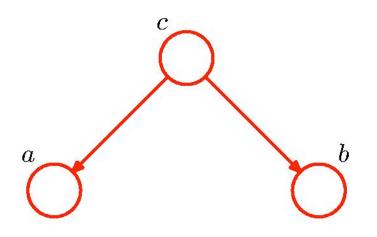
#### a is independent of b given c

$$p(a|b,c) = p(a|c)$$

Equivalently 
$$p(a,b|c) = p(a|b,c)p(b|c)$$
  
=  $p(a|c)p(b|c)$ 

**Notation** 

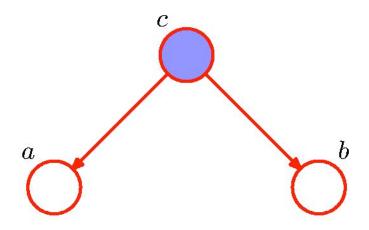
$$a \perp \!\!\!\perp b \mid c$$



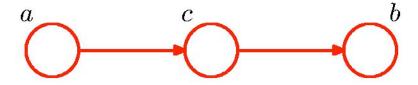
$$p(a, b, c) = p(a|c)p(b|c)p(c)$$

$$p(a,b) = \sum_{c} p(a|c)p(b|c)p(c)$$

$$a \not\perp \!\!\!\perp b \mid \emptyset$$



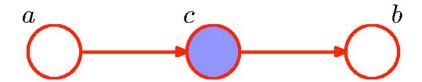
$$p(a, b|c) = \frac{p(a, b, c)}{p(c)}$$
$$= p(a|c)p(b|c)$$
$$a \perp \!\!\!\perp b \mid c$$



$$p(a, b, c) = p(a)p(c|a)p(b|c)$$

$$p(a,b) = p(a) \sum_{c} p(c|a)p(b|c) = p(a)p(b|a)$$

$$a \not\perp \!\!\!\perp b \mid \emptyset$$

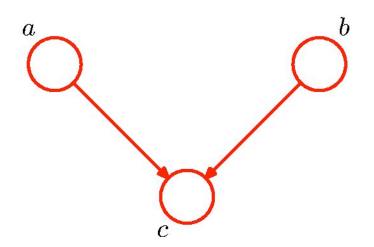


$$p(a, b|c) = \frac{p(a, b, c)}{p(c)}$$

$$= \frac{p(a)p(c|a)p(b|c)}{p(c)}$$

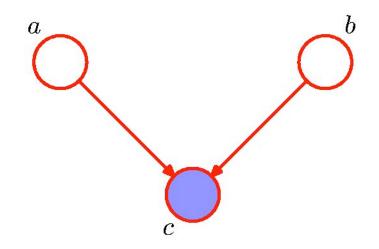
$$= p(a|c)p(b|c)$$

$$a \perp \!\!\!\perp b \mid c$$



$$p(a, b, c) = p(a)p(b)p(c|a, b)$$
$$p(a, b) = p(a)p(b)$$
$$a \perp \!\!\!\perp b \mid \emptyset$$

Note: this is the opposite of Example 1, with C unobserved.



$$p(a,b|c) = \frac{p(a,b,c)}{p(c)}$$

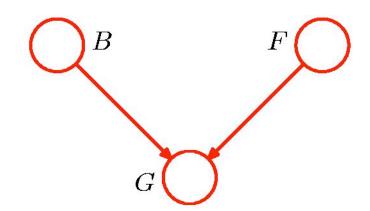
$$= \frac{p(a)p(b)p(c|a,b)}{p(c)}$$

 $a \not\perp \!\!\!\perp b \mid c$ 

Note: this is the opposite of Example 1, with C observed.

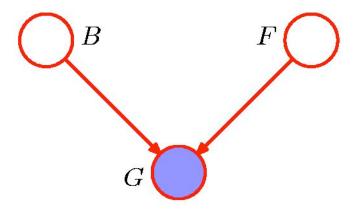
#### "Am I out of fuel?"

$$p(G = 1|B = 1, F = 1) = 0.8$$
  
 $p(G = 1|B = 1, F = 0) = 0.2$   
 $p(G = 1|B = 0, F = 1) = 0.2$   
 $p(G = 1|B = 0, F = 0) = 0.1$ 



$$p(B=1) = 0.9$$
  $p(F=1) = 0.9$  and hence  $p(F=0) = 0.1$ 

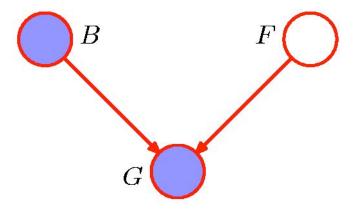
#### "Am I out of fuel?"



$$p(F = 0|G = 0) = \frac{p(G = 0|F = 0)p(F = 0)}{p(G = 0)}$$
  
\$\sim 0.257\$

Probability of an empty tank increased by observing G = 0.

#### "Am I out of fuel?"



$$p(F = 0|G = 0, B = 0) = \frac{p(G = 0|B = 0, F = 0)p(F = 0)}{\sum_{F \in \{0,1\}} p(G = 0|B = 0, F)p(F)}$$

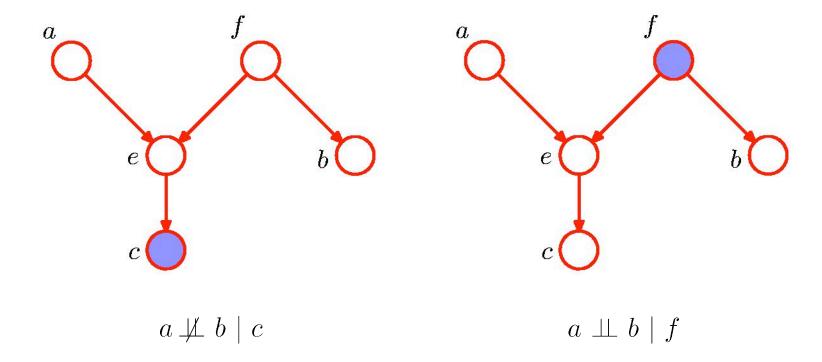
$$\simeq 0.111$$

Probability of an empty tank reduced by observing B = 0. This referred to as "explaining away".

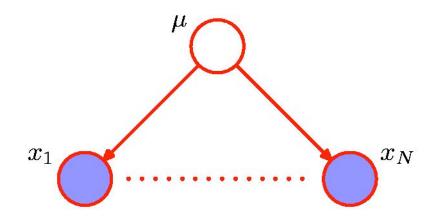
#### **D-separation**

- A, B, and C are non-intersecting subsets of nodes in a directed graph.
- A path from A to B is blocked if it contains a node such that either
  - a) the arrows on the path meet either head-to-tail or tailto-tail at the node, and the node is in the set C, or
  - b) the arrows meet head-to-head at the node, and neither the node, nor any of its descendants, are in the set C.
- If all paths from A to B are blocked, A is said to be dseparated from B by C.
- If A is d-separated from B by C, the joint distribution over all variables in the graph satisfies  $A \perp \!\!\! \perp B \mid C$ .

# D-separation: Example



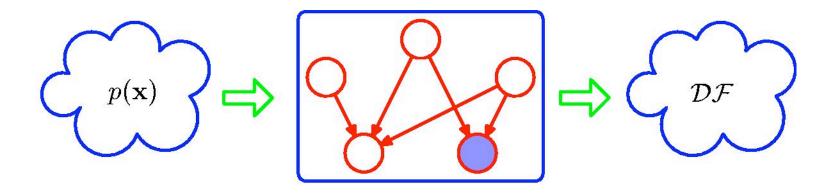
# D-separation: I.I.D. Data



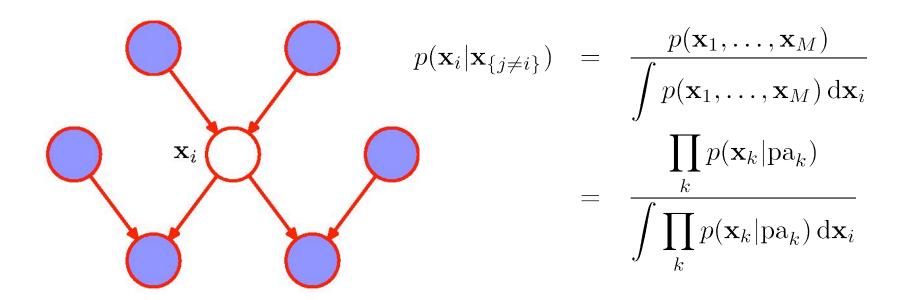
$$p(\mathcal{D}|\mu) = \prod_{n=1}^{N} p(x_n|\mu)$$

$$p(\mathcal{D}) = \int_{-\infty}^{\infty} p(\mathcal{D}|\mu) p(\mu) d\mu \neq \prod_{n=1}^{N} p(x_n)$$

## Directed Graphs as Distribution Filters

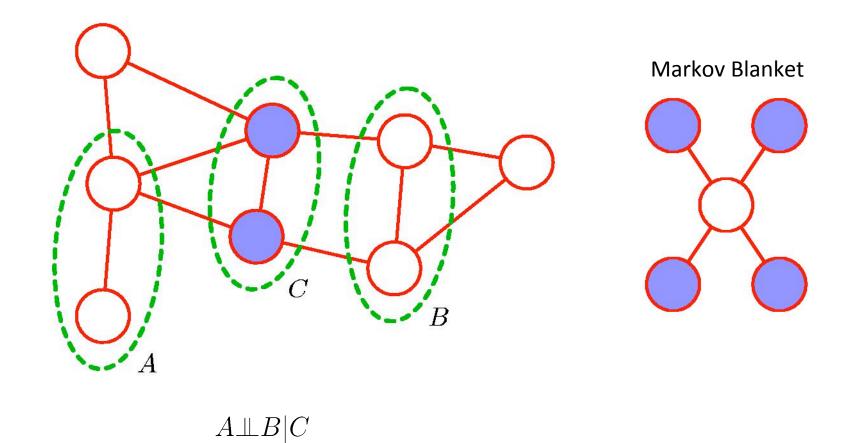


#### The Markov Blanket

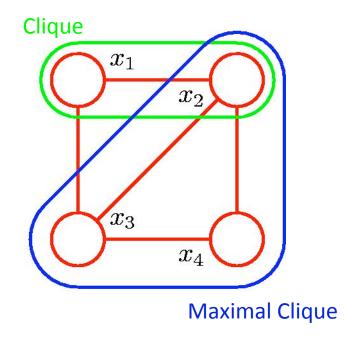


Factors independent of X<sub>i</sub> cancel between numerator and denominator.

### Markov Random Fields



# Cliques and Maximal Cliques



#### Joint Distribution

$$p(\mathbf{x}) = \frac{1}{Z} \prod_{C} \psi_C(\mathbf{x}_C)$$

where  $\psi_C(\mathbf{x}_C)$  is the potential over clique C and

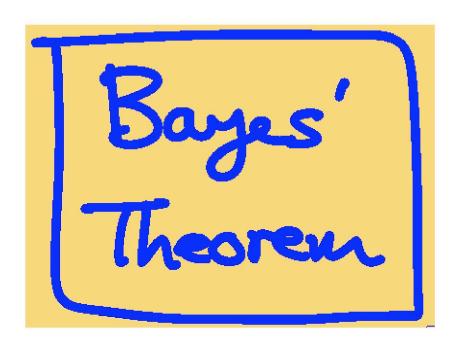
$$Z = \sum_{\mathbf{x}} \prod_{C} \psi_{C}(\mathbf{x}_{C})$$

is the normalization coefficient; note: M K-state variables  $\rightarrow$  K<sup>M</sup> terms in Z.

Energies and the Boltzmann distribution

$$\psi_C(\mathbf{x}_C) = \exp\left\{-E(\mathbf{x}_C)\right\}$$

## Illustration: Image De-Noising (1)

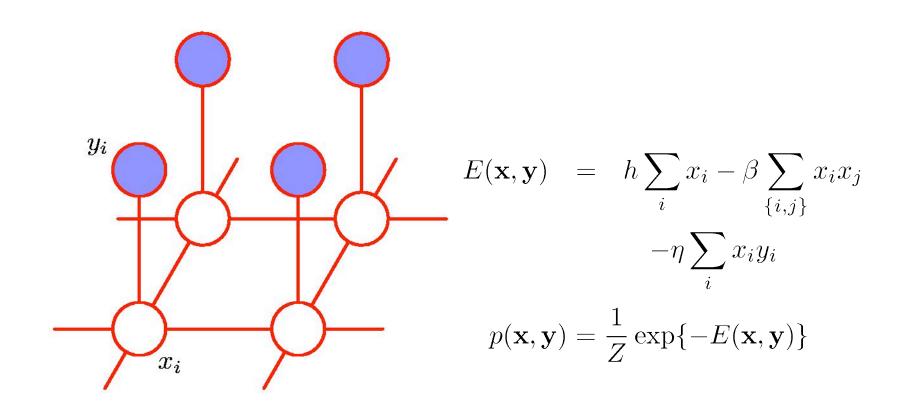




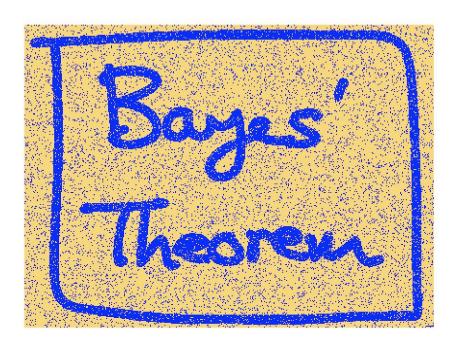
Original Image

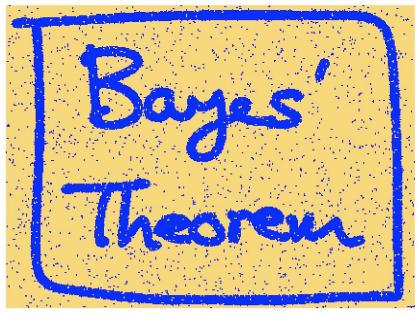
**Noisy Image** 

# Illustration: Image De-Noising (2)



# Illustration: Image De-Noising (3)





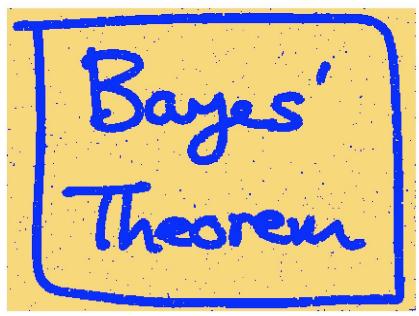
Noisy Image

Restored Image (ICM)

# Illustration: Image De-Noising (4)

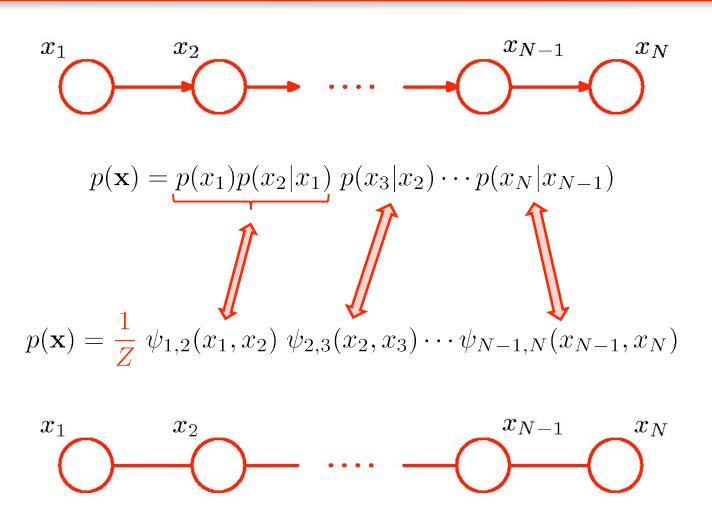






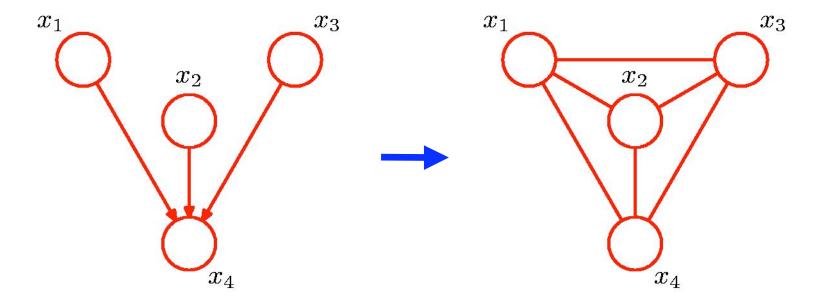
Restored Image (Graph cuts)

### Converting Directed to Undirected Graphs (1)



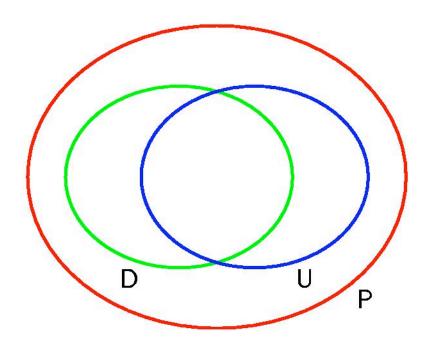
### Converting Directed to Undirected Graphs (2)

#### Additional links

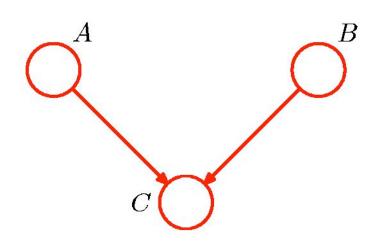


$$p(\mathbf{x}) = p(x_1)p(x_2)p(x_3)p(x_4|x_1, x_2, x_3)$$
$$= \frac{1}{Z}\psi_A(x_1, x_2, x_3)\psi_B(x_2, x_3, x_4)\psi_C(x_1, x_2, x_4)$$

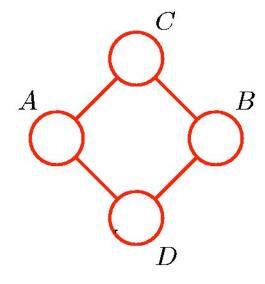
# Directed vs. Undirected Graphs (1)



### Directed vs. Undirected Graphs (2)

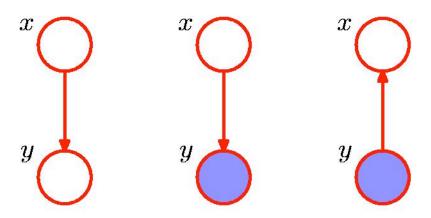


$$A \perp \!\!\!\perp B \mid \emptyset$$
$$A \perp \!\!\!\!\perp B \mid C$$



$$A \not\perp \!\!\!\perp B \mid \emptyset$$
 
$$A \perp \!\!\!\perp B \mid C \cup D$$
 
$$C \perp \!\!\!\perp D \mid A \cup B$$

## Inference in Graphical Models

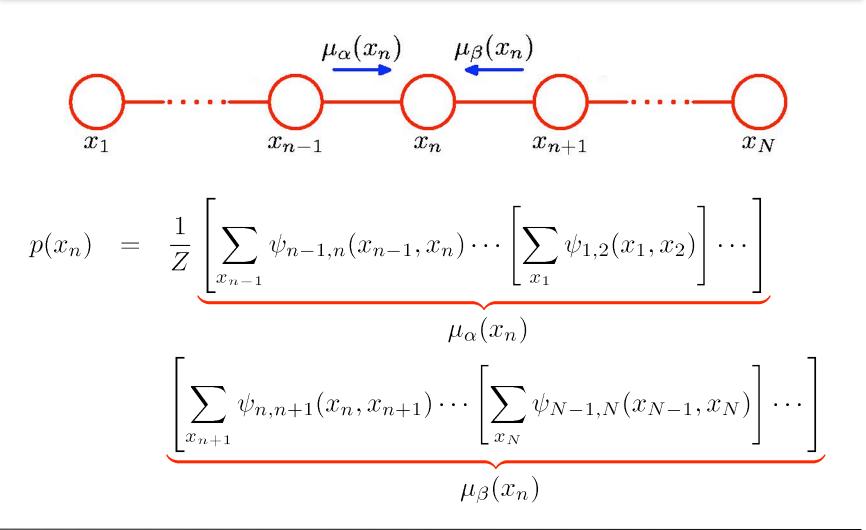


$$p(y) = \sum_{x'} p(y|x')p(x') \qquad p(x|y) = \frac{p(y|x)p(x)}{p(y)}$$



$$p(\mathbf{x}) = \frac{1}{Z} \psi_{1,2}(x_1, x_2) \psi_{2,3}(x_2, x_3) \cdots \psi_{N-1,N}(x_{N-1}, x_N)$$

$$p(x_n) = \sum_{x_1} \cdots \sum_{x_{n-1}} \sum_{x_{n+1}} \cdots \sum_{x_N} p(\mathbf{x})$$



$$\mu_{\alpha}(x_{n-1}) \qquad \mu_{\alpha}(x_n) \qquad \mu_{\beta}(x_n) \qquad \mu_{\beta}(x_{n+1})$$

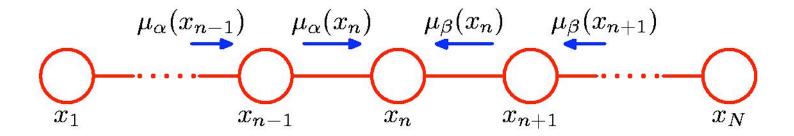
$$x_{n-1} \qquad x_n \qquad x_{n+1} \qquad x_n$$

$$\mu_{\alpha}(x_n) = \sum_{x_{n-1}} \psi_{n-1,n}(x_{n-1}, x_n) \left[ \sum_{x_{n-2}} \cdots \right]$$

$$= \sum_{x_{n-1}} \psi_{n-1,n}(x_{n-1}, x_n) \mu_{\alpha}(x_{n-1}).$$

$$\mu_{\beta}(x_n) = \sum_{x_{n+1}} \psi_{n,n+1}(x_n, x_{n+1}) \left[ \sum_{x_{n+2}} \cdots \right]$$

$$= \sum_{x_{n+1}} \psi_{n,n+1}(x_n, x_{n+1}) \mu_{\beta}(x_{n+1}).$$



$$\mu_{\alpha}(x_2) = \sum_{x_1} \psi_{1,2}(x_1, x_2) \qquad \mu_{\beta}(x_{N-1}) = \sum_{x_N} \psi_{N-1,N}(x_{N-1}, x_N)$$

$$Z = \sum_{x_n} \mu_{\alpha}(x_n) \mu_{\beta}(x_n)$$

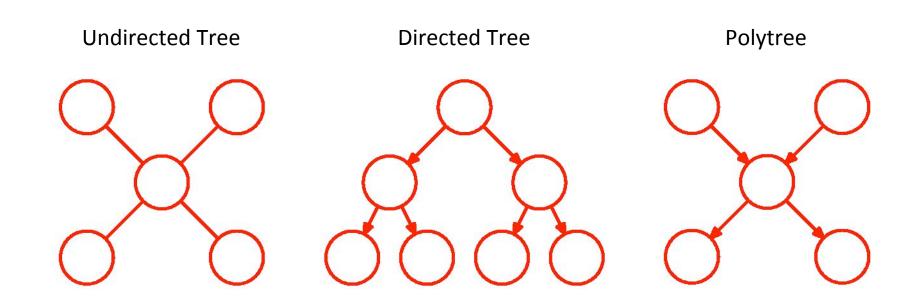
#### To compute local marginals:

- Compute and store all forward messages,  $\mu_{\alpha}(x_n)$ .
- Compute and store all backward messages,  $\mu_{\beta}(x_n)$ .
- $\bullet$  Compute Z at any node  $x_m$
- Compute

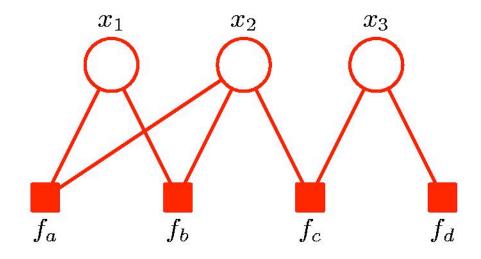
$$p(x_n) = \frac{1}{Z} \mu_{\alpha}(x_n) \mu_{\beta}(x_n)$$

for all variables required.

## Trees



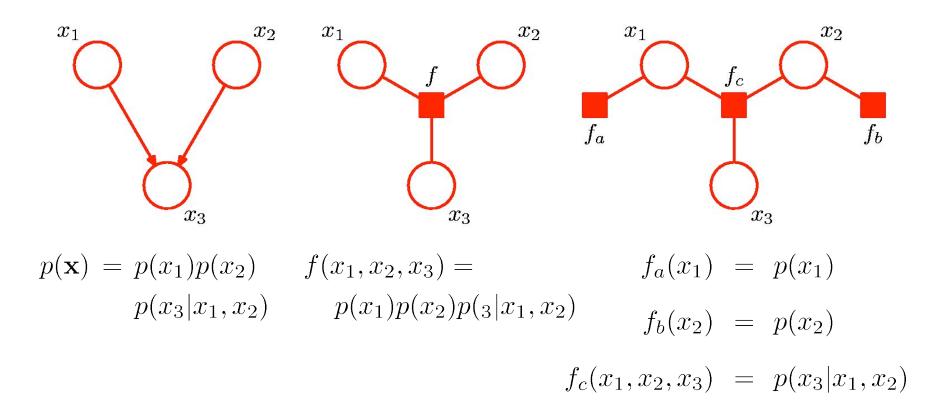
### **Factor Graphs**



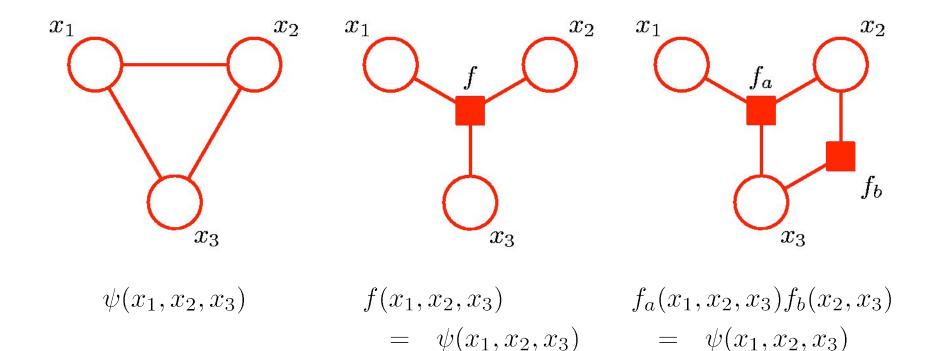
$$p(\mathbf{x}) = f_a(x_1, x_2) f_b(x_1, x_2) f_c(x_2, x_3) f_d(x_3)$$

$$p(\mathbf{x}) = \prod_{s} f_s(\mathbf{x}_s)$$

### Factor Graphs from Directed Graphs



### Factor Graphs from Undirected Graphs



## The Sum-Product Algorithm (1)

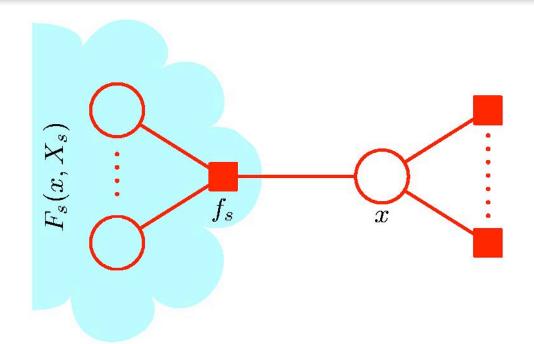
#### Objective:

- i. to obtain an efficient, exact inference algorithm for finding marginals;
- ii. in situations where several marginals are required, to allow computations to be shared efficiently.

Key idea: Distributive Law

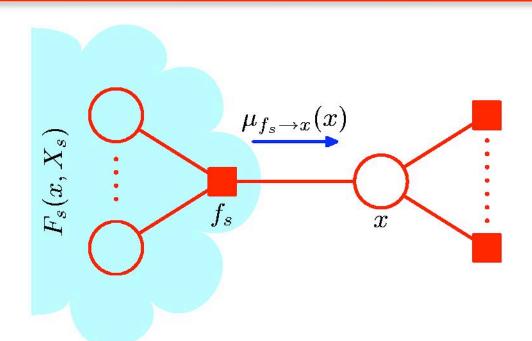
$$ab + ac = a(b+c)$$

## The Sum-Product Algorithm (2)



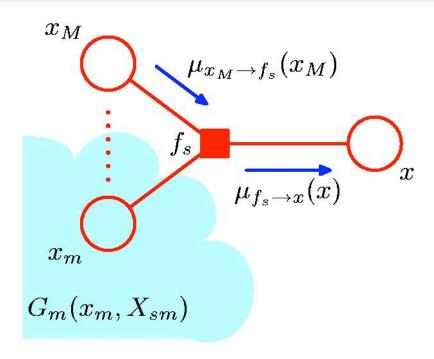
$$p(x) = \sum_{\mathbf{x} \setminus x} p(\mathbf{x})$$
$$p(\mathbf{x}) = \prod_{s \in \text{ne}(x)} F_s(x, X_s)$$

### The Sum-Product Algorithm (3)



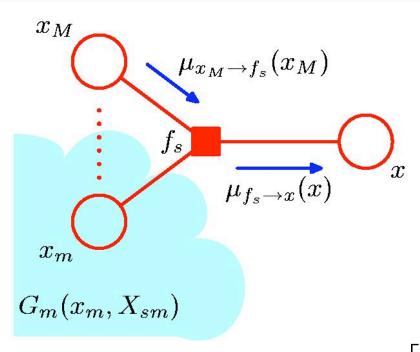
$$p(x) = \prod_{s \in ne(x)} \left[ \sum_{X_s} F_s(x, X_s) \right]$$
$$= \prod_{s \in ne(x)} \mu_{f_s \to x}(x). \qquad \mu_{f_s \to x}(x) \equiv \sum_{X_s} F_s(x, X_s)$$

### The Sum-Product Algorithm (4)



$$F_s(x, X_s) = f_s(x, x_1, \dots, x_M)G_1(x_1, X_{s1}) \dots G_M(x_M, X_{sM})$$

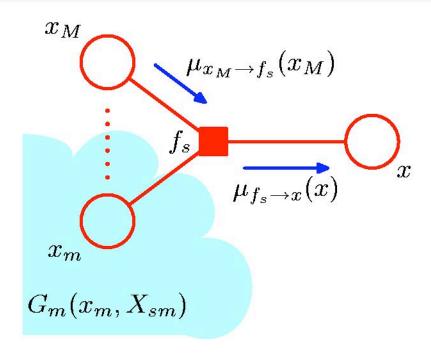
### The Sum-Product Algorithm (5)



$$\mu_{f_s \to x}(x) = \sum_{x_1} \dots \sum_{x_M} f_s(x, x_1, \dots, x_M) \prod_{m \in \text{ne}(f_s) \setminus x} \left[ \sum_{X_{sm}} G_m(x_m, X_{sm}) \right]$$

$$= \sum_{x_1} \dots \sum_{x_M} f_s(x, x_1, \dots, x_M) \prod_{m \in \text{ne}(f_s) \setminus x} \mu_{x_m \to f_s}(x_m)$$

### The Sum-Product Algorithm (6)

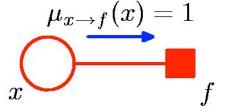


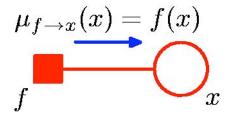
$$\mu_{x_m \to f_s}(x_m) \equiv \sum_{X_{sm}} G_m(x_m, X_{sm}) = \sum_{X_{sm}} \prod_{l \in \text{ne}(x_m) \setminus f_s} F_l(x_m, X_{ml})$$

$$= \prod_{l \in \text{ne}(x_m) \setminus f_s} \mu_{f_l \to x_m}(x_m)$$

### The Sum-Product Algorithm (7)

#### Initialization



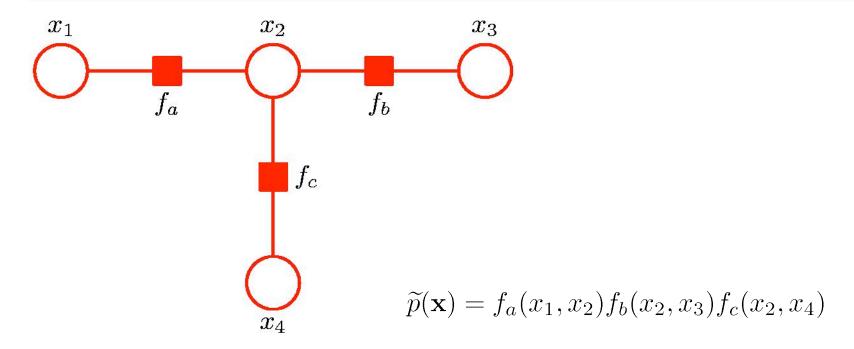


## The Sum-Product Algorithm (8)

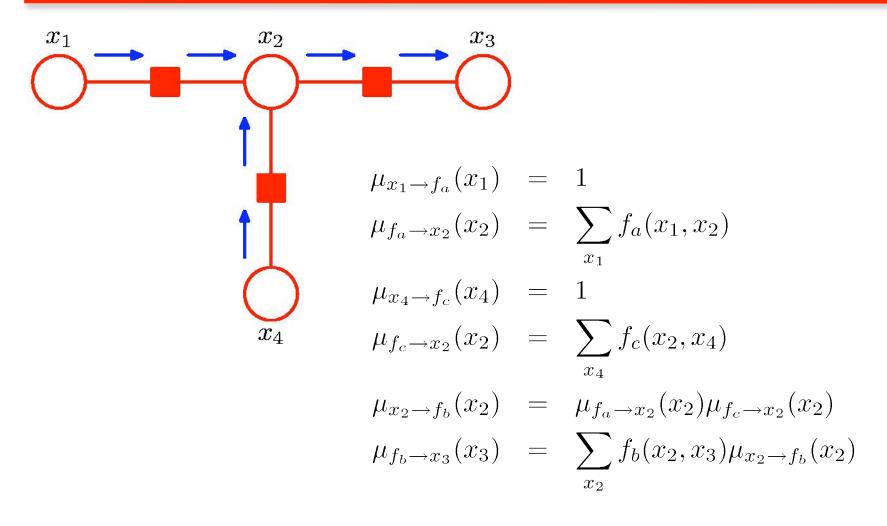
#### To compute local marginals:

- Pick an arbitrary node as root
- Compute and propagate messages from the leaf nodes to the root, storing received messages at every node.
- Compute and propagate messages from the root to the leaf nodes, storing received messages at every node.
- Compute the product of received messages at each node for which the marginal is required, and normalize if necessary.

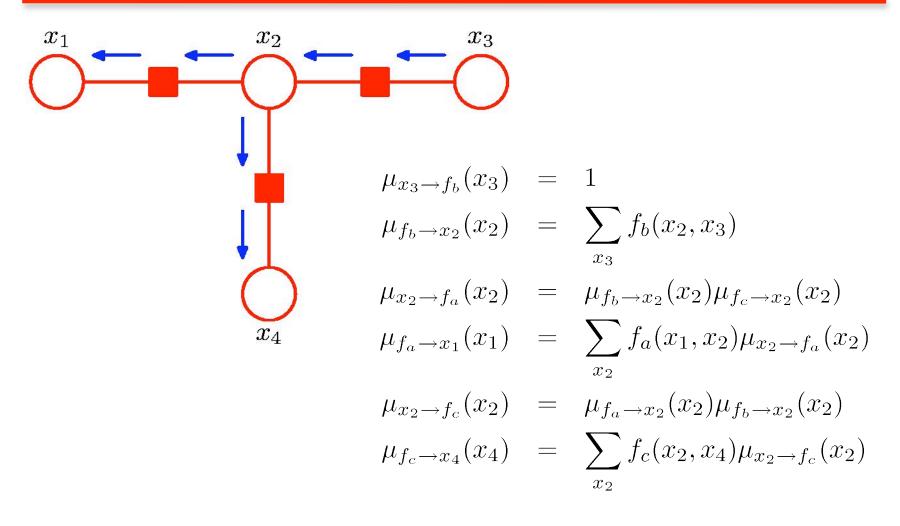
## Sum-Product: Example (1)



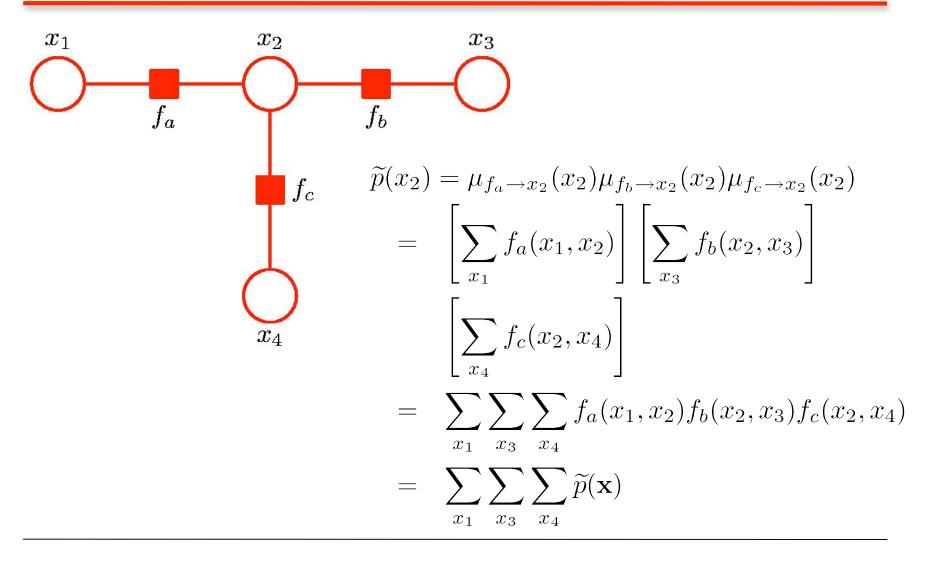
### Sum-Product: Example (2)



### Sum-Product: Example (3)



### Sum-Product: Example (4)



## The Max-Sum Algorithm (1)

### Objective: an efficient algorithm for finding

- i. the value  $x^{max}$  that maximises p(x);
- ii. the value of  $p(x^{max})$ .

In general, maximum marginals ≠ joint maximum.

$$\underset{x}{\arg\max} p(x,y) = 1 \qquad \underset{x}{\arg\max} p(x) = 0$$

### The Max-Sum Algorithm (2)

#### Maximizing over a chain (max-product)



$$p(\mathbf{x}^{\max}) = \max_{\mathbf{x}} p(\mathbf{x}) = \max_{x_1} \dots \max_{x_M} p(\mathbf{x})$$

$$= \frac{1}{Z} \max_{x_1} \dots \max_{x_N} \left[ \psi_{1,2}(x_1, x_2) \dots \psi_{N-1,N}(x_{N-1}, x_N) \right]$$

$$= \frac{1}{Z} \max_{x_1} \left[ \max_{x_2} \left[ \psi_{1,2}(x_1, x_2) \left[ \dots \max_{x_N} \psi_{N-1,N}(x_{N-1}, x_N) \right] \dots \right] \right]$$

### The Max-Sum Algorithm (3)

#### Generalizes to tree-structured factor graph

$$\max_{\mathbf{x}} p(\mathbf{x}) = \max_{x_n} \prod_{f_s \in ne(x_n)} \max_{X_s} f_s(x_n, X_s)$$

maximizing as close to the leaf nodes as possible

## The Max-Sum Algorithm (4)

Max-Product → Max-Sum

For numerical reasons, use

$$\ln\left(\max_{\mathbf{x}} p(\mathbf{x})\right) = \max_{\mathbf{x}} \ln p(\mathbf{x}).$$

Again, use distributive law

$$\max(a+b, a+c) = a + \max(b, c).$$

### The Max-Sum Algorithm (5)

### Initialization (leaf nodes)

$$\mu_{x \to f}(x) = 0 \qquad \qquad \mu_{f \to x}(x) = \ln f(x)$$

#### Recursion

$$\mu_{f \to x}(x) = \max_{x_1, \dots, x_M} \left[ \ln f(x, x_1, \dots, x_M) + \sum_{m \in \text{ne}(f_s) \setminus x} \mu_{x_m \to f}(x_m) \right]$$

$$\phi(x) = \arg \max_{x_1, \dots, x_M} \left[ \ln f(x, x_1, \dots, x_M) + \sum_{m \in \text{ne}(f_s) \setminus x} \mu_{x_m \to f}(x_m) \right]$$

$$\mu_{x \to f}(x) = \sum_{l \in \text{ne}(x) \setminus f} \mu_{f_l \to x}(x)$$

### The Max-Sum Algorithm (6)

### Termination (root node)

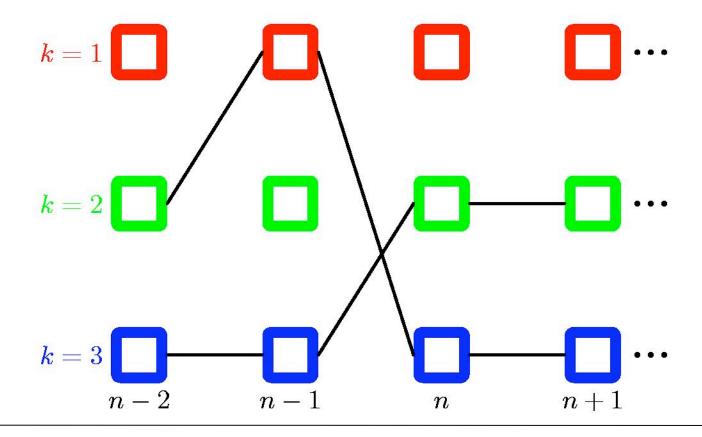
$$p^{\max} = \max_{x} \left[ \sum_{s \in ne(x)} \mu_{f_s \to x}(x) \right]$$
 $x^{\max} = \arg\max_{x} \left[ \sum_{s \in ne(x)} \mu_{f_s \to x}(x) \right]$ 

Back-track, for all nodes i with I factor nodes to the root (I=0)

$$\mathbf{x}_l^{\text{max}} = \phi(x_{i,l-1}^{\text{max}})$$

### The Max-Sum Algorithm (7)

Example: Markov chain



### The Junction Tree Algorithm

- Exact inference on general graphs.
- Works by turning the initial graph into a junction tree and then running a sumproduct-like algorithm.
- Intractable on graphs with large cliques.

### **Loopy Belief Propagation**

- Sum-Product on general graphs.
- Initial unit messages passed across all links, after which messages are passed around until convergence (not guaranteed!).
- Approximate but tractable for large graphs.
- Sometime works well, sometimes not at all.