Non-parametric Density Estimation: Introduction

- Useful parametric densities are limited in the shape they take on-- they may not fit your data well.
- Nonparametric procedures can be used with arbitrary distributions and without the assumption that the forms of the underlying densities are known
- There are two types of nonparametric methods:
 - Estimating $P(x \mid \omega_i)$
 - Bypass probability and go directly to a-posteriori probability estimation

Density Estimation via Binning

– Basic idea:

Probability that a vector x will fall in region \Re is:

$$P = \int_{\Re} p(x) dx \tag{1}$$

- P is a smoothed (or averaged) version of the density function p(x) if we have a sample of size *n*; therefore, the probability that *k* points fall in \Re is then:

$$P_k = \binom{n}{k} P^k (1-P)^{n-k} \qquad (2)$$

and the expected value for *k* is:

$$\mathbf{E}(k) = nP \tag{3}$$

Histogram



ML estimation of $\theta = P$ $\underset{\theta}{\operatorname{argmax}} P_k(\theta) \text{ is reached for } \hat{\theta} = \frac{k}{n} \cong P$

Therefore, the ratio k/n is a good estimate for the probability *P* and hence for the density function *p*.

p(x) is continuous and that the region \mathcal{R} is so small that p does not vary significantly within it, we can write:

$$\int_{\mathfrak{M}} p(x)dx = \overline{p}(x)V \cong p(x')V \tag{4}$$

Where x' is a point within \mathcal{R} and V the volume enclosed by \mathcal{R} .

Combining equation (1), (3) and (4) yields: $p(x) \cong \frac{k/n}{V}$



FIGURE 4.1. The relative probability an estimate given by Eq. 4 will yield a particular value for the probability density, here where the true probability was chosen to be 0.7. Each curve is labeled by the total number of patterns *n* sampled, and is scaled to give the same maximum (at the true probability). The form of each curve is binomial, as given by Eq. 2. For large *n*, such binomials peak strongly at the true probability. In the limit $n \rightarrow \infty$, the curve approaches a delta function, and we are guaranteed that our estimate will give the true probability. From: Richard O. Duda, Peter E. Hart, and David G. Stork, *Pattern Classification*. Copyright © 2001 by John Wiley & Sons, Inc.

$$\int_{\Re} p(x)dx = p(x')\int_{\Re} dx = p(x')\int_{-\infty}^{\infty} 1_{\Re}(x)dx = p(x')\mu(\Re)$$

Where: $\mu(R)$ is:an area in the Euclidean space R^2 a volume in the Euclidean space R^3 a hypervolume in the Euclidean space R^n

Since $p(x) \approx p(x') = \text{constant}$, therefore in the Euclidean space R^3 :

$$\int_{\Re} p(x) dx \approx p(x') V$$
and $p(x) \approx \frac{k}{nV}$

Condition for convergence

The fraction k/(nV) is a space averaged value of p(x). p(x) is obtained only if V approaches zero.

$$\lim_{V \to 0, k=0} p(x) = 0 \text{ (if } n = fixed)$$

This is the case where no samples are included in \mathcal{R} : it is an uninteresting case!

$$\lim_{V\to 0,\,k\neq 0}p(x)=\infty$$

In this case, the estimate diverges: it is an uninteresting case!

- The volume V needs to approach 0 anyway if we want to use this estimation
 - Practically, V cannot be allowed to become small since the number of samples is always limited
 - One will have to accept a certain amount of variance in the ratio k/n
 - Theoretically, if an unlimited number of samples is available, we can circumvent this difficulty

To estimate the density of x, we form a sequence of regions

 $\mathcal{R}_p, \mathcal{R}_2, \ldots$ containing x: the first region contains one sample, the second two samples and so on.

Let V_n be the volume of $\mathcal{R}_n k_n$ the number of samples falling in \mathcal{R}_n and $p_n(x)$ be the nth estimate for p(x):

$$p_n(x) = (k_n/n)/V_n$$
 (7)

Three necessary conditions should apply if we want $p_n(x)$ to converge to p(x): 1) $\lim V_n = 0$

$$2) \lim_{n \to \infty} k_n = \infty$$

$$3) \lim_{n \to \infty} k_n / n = 0$$

There are two different ways of obtaining sequences of regions that satisfy these conditions:

(a) Shrink an initial region where $V_n = 1/\sqrt{n}$ and show that

$$p_n(x) \xrightarrow[n\to\infty]{} p(x)$$

This is called "the Parzen-window estimation method"

(b) Specify k_n as some function of n, such as $k_n = \sqrt{n}$; the volume V_n is grown until it encloses k_n neighbors of x. This is called "the k_n -nearest neighbor estimation method"



FIGURE 4.2. There are two leading methods for estimating the density at a point, here at the center of each square. The one shown in the top row is to start with a large volume centered on the test point and shrink it according to a function such as $V_n = 1/\sqrt{n}$. The other method, shown in the bottom row, is to decrease the volume in a data-dependent way, for instance letting the volume enclose some number $k_n = \sqrt{n}$ of sample points. The sequences in both cases represent random variables that generally converge and allow the true density at the test point to be calculated. From: Richard O. Duda, Peter E. Hart, and David G. Stork, *Pattern Classification*. Copyright © 2001 by John Wiley & Sons, Inc.

Parzen Windows

– Parzen-window approach to estimate densities assume that the region \mathcal{R}_n is a d-dimensional hypercube

> $V_{n} = h_{n}^{d} (h_{n} : \text{length of the edge of } \Re_{n})$ Let $\varphi(u)$ be the following window function : $\varphi(u) = \begin{cases} 1 & |u_{j}| \leq \frac{1}{2} & j = 1, \dots, d \\ 0 & \text{otherwise} \end{cases}$

 $-\varphi((x-x_i)/h_n)$ is equal to unity if x_i falls within the hypercube of volume V_n centered at x and equal to zero otherwise.

– The number of samples in this hypercube is:

$$k_n = \sum_{i=1}^n \varphi \left(\frac{x - x_i}{h_n} \right)$$

Which yields the probability estimate:

$$p_n(x) = \frac{1}{n} \sum_{i=1}^n \frac{1}{V_n} \varphi\left(\frac{x - x_i}{h_n}\right)$$

 $P_n(x)$ estimates p(x) as an average of functions of x and the samples (x_i) (i = 1, ..., n). These functions φ can be general!

– Illustration

• The behavior of the Parzen-window method

- Case where
$$p(x) \rightarrow N(0,1)$$

Let $\varphi(u) = (1/\sqrt{2\pi}) \exp(-u^2/2)$ and $h_n = h_1/\sqrt{n}$ (n>1)
(h_1 : known parameter)

Thus:

$$p_n(x) = \frac{1}{n} \sum_{i=1}^{i=n} \frac{1}{h_n} \varphi\left(\frac{x - x_i}{h_n}\right)$$

is an average of normal densities centered at the samples x_i .

– Numerical results:

For n = 1 and $h_1 = 1$

$$p_1(x) = \varphi(x - x_1) = \frac{1}{\sqrt{2\pi}} e^{-1/2} (x - x_1)^2 \rightarrow N(x_1, 1)$$

For n = 10 and h = 0.1, the contributions of the individual samples are clearly observable !





FIGURE 4.5. Parzen-window estimates of a univariate normal density using different window widths and numbers of samples. The vertical axes have been scaled to best show the structure in each graph. Note particularly that the $n = \infty$ estimates are the same (and match the true density function), regardless of window width. From: Richard O. Duda, Peter E. Hart, and David G. Stork, *Pattern Classification*. Copyright © 2001 by John Wiley & Sons, Inc.

Analogous results are also obtained in two dimensions as illustrated:





FIGURE 4.6. Parzen-window estimates of a bivariate normal density using different window widths and numbers of samples. The vertical axes have been scaled to best show the structure in each graph. Note particularly that the $n = \infty$ estimates are the same (and match the true distribution), regardless of window width. From: Richard O. Duda, Peter E. Hart, and David G. Stork, *Pattern Classification*. Copyright © 2001 by John Wiley & Sons, Inc.

- Case where $p(x) = \lambda_1 U(a,b) + \lambda_2 T(c,d)$ (unknown density) (mixture of a uniform and a triangle density)





FIGURE 4.7. Parzen-window estimates of a bimodal distribution using different window widths and numbers of samples. Note particularly that the $n = \infty$ estimates are the same (and match the true distribution), regardless of window width. From: Richard O. Duda, Peter E. Hart, and David G. Stork, *Pattern Classification*. Copyright © 2001 by John Wiley & Sons, Inc.

– Classification example

In classifiers based on Parzen-window estimation:

- We estimate the densities for each category and classify a test point by the label corresponding to the maximum posterior
- The decision region for a Parzen-window classifier depends upon the choice of window function as illustrated in the following figure.



FIGURE 4.8. The decision boundaries in a two-dimensional Parzen-window dichotomizer depend on the window width h. At the left a small h leads to boundaries that are more complicated than for large h on same data set, shown at the right. Apparently, for these data a small h would be appropriate for the upper region, while a large h would be appropriate for the lower region; no single window width is ideal overall. From: Richard O. Duda, Peter E. Hart, and David G. Stork, *Pattern Classification*. Copyright © 2001 by John Wiley & Sons, Inc.

Nearest Neighbor Approach

- Problem with Parzen (kernel):
 - Unknown "best" window function
- •Nearest Neighbor Approach:
 - let the cell volume be a function of the training data, by centering a cell about each point x and increasing the volume until k_n samples are contained, where k_n depends on n.
 - These samples are the k_n nearest-neighbors of x.

$$p_{n}(\mathbf{x}) = \frac{k_{n}/n}{V_{n}}$$



FIGURE 4.2. There are two leading methods for estimating the density at a point, here at the center of each square. The one shown in the top row is to start with a large volume centered on the test point and shrink it according to a function such as $V_n = 1/\sqrt{n}$. The other method, shown in the bottom row, is to decrease the volume in a data-dependent way, for instance letting the volume enclose some number $k_n = \sqrt{n}$ of sample points. The sequences in both cases represent random variables that generally converge and allow the true density at the test point to be calculated. From: Richard O. Duda, Peter E. Hart, and David G. Stork, *Pattern Classification*. Copyright © 2001 by John Wiley & Sons, Inc.



Figure 4.10: Eight points in one dimension and the k-nearest-neighbor density estimates, for k = 3 and 5. Note especially that the discontinuities in the slopes in the estimates generally occur *away* fom the positions of the points themselves.



• The *k*-nearest-neighbor estimate of a twodimensional density for k = 5.



Estimation of aposteriori Prob

$$p_{\boldsymbol{n}}(\mathbf{x},\omega_{\boldsymbol{i}}) = rac{k_{\boldsymbol{i}}/n}{V},$$

$$P_n(\omega_i | \mathbf{x}) = \frac{p_n(\mathbf{x}, \omega_i)}{\sum_{j=1}^c p_n(\mathbf{x}, \omega_j)} = \frac{k_i}{k}.$$

Thus, the estimate is just the fraction of the samples in a cell from the i^{th} class

$$P(\omega_{m}|\mathbf{x}) = \max_{i} P(\omega_{i}|\mathbf{x}),$$



Figure 4.13: In two dimensions, the nearest-neighbor algorithm leads to a partitioning of the input space into Voronoi cells, each labelled by the category of the training point it contains. In three dimensions, the cells are three-dimensional, and the decision boundary resembles the surface of a crystal.